

## Megæra ex Bonisagus

True Name: Yeléna  
Born: 1192  
Covenant: Western Dawn  
Gender: Female  
Parens: Zbigneiw Ciezki ex domo Bonisagus of the Dneiper Covenant  
Twilight: 3

## Characteristics

Intelligence	+3	Perception	+1
Strength	0	Stamina	+1
Presence	0	Communication	+1
Dexterity	-2	Quickness	+1
Size	-1	Confidence	3

## Virtues and Flaws

Affinity with Muto	+4	Chaotic Magic	-4
Magic Item (Staff)	+2	Small Frame	-3
Aura Sense	+2	Magic Susceptibility	-1
Strong Writer	+1	Deep Sleeper	-1
Hermetic Prestige	+1	Vow (to speak no word that is untrue)	-1

## Abilities

Affinity with Muto	(Vim)	4	2
Brawling	(Dagger)	3	0
Chiurgy	(Triage)	2	0
Concentration	(While Reading)	6	1
Great Weapon	(Shortstaff)	4	0
Magic Theory	(Inventing Spells)	8	0
Organisation Lore (Order of Hermes)	(Poland)	4	0
Parma Magica	(Muto)	3	0
Scribe Latin	(Original Composition)	4	3
Speak German	(Swear Words)	2	0
Speak Latin	(Hermetic)	5	0
Speak Polish	(Swear Words)	4	0
Legend Lore	(Evil Things)	2	0
Area Lore (The Valley)	(Aura Boundaries)	2	1
Faerie Lore	(Rusalka)	2	0
Boating	(River Boats)	2	0
Hermetic Law	(Tribunals)	1	0
Guile	(Controlling Expressions)	1	0
Enigmatic Wisdom	(Soothsaying)	1	1

## Personality Traits

Angry	+2	Determined	+2
Intense	+1	Empathic	-2

## Equipment

**Staff** A 6' pearwood staff, intricately carved with flowing patterns. This staff is Megæra's talisman, and has been attuned to *repel things (+2)*. Wielded as a shortstaff.

The following effects are enchanted into it:

“Spectacle of Abject Terror” (WGRE 168). Penetration of 43, up to 50 uses per day. “Transformation of the Thorny Staff” (ArM 131). Range Personal, Unlimited uses, can only be activated by Megæra. “Thaumaturgical Transformation of (Itself) to Iron” (ArM 131). Range Personal. Duration Concentration (Maintained). Unlimited uses.

**Dagger** A plain dagger, usually attached to Megæra's right leg by a strip of leather. This dagger is a lesser enchanted item. It has a level 20 effect that means that up to 24 times a day, if it wounds an animal it will do an additional body level of damage. Damage against fay animals is doubled.

**Vis** Two pawns of Muto and one of Vim. The pawn of Vim, and one of Muto hang at about waist height in bags, the other Muto mirrors the dagger on

her left leg.

## Arts

		Creo 8/2	Intélligo 12/0	Muto 14+4/8	Perdo 5/0	Rego 16/7
Animál	10/5	18	22	24+4	15	26
Aquam	3/0	11	15	17+4	8	19
Auram	3/0	11	15	17+4	8	19
Corpus	10/0	18	22	24+4	15	26
Herbam	3/0	11	15	17+4	8	19
Ignem	8/3	16	20	22+4	13	24
Imáginem	3/0	11	15	17+4	8	19
Mentem	11/10	19	23	25+4	16	26
Terram	3/0	11	15	17+4	8	19
Vim	9/0	17	21	23+5	14	25

## Twilight Effects

### Increased understanding of Intélligo

Write Intélligo summæ at quality  $\frac{2}{3}$  rather than  $\frac{1}{2}$ .

## Spells

**Wizard's Communion (MuVi30)** Reach/Near, Special, Group. ArM4 157.

**Gather the Essence of the Beast (MuVi15)** Touch/Near, Instant, Individual.  
ArM4 158.

**Gather the Essence of the Geographical Feature (MuVi20)** Touch/Near, Instant, Special.  
Personal 1.

**Recollection of Memories Never Quite Lived (MuMe25)** Eye/Sight, Instant, Individual.  
ArM4 146.

**Posing the Silent Question (InMe20)** Eye/Sight, Momentary, Individual. ArM4 145.

**Disguise of the Transformed Image (MuIm15)** Near/Sight, Sun/Year, Individual.  
ArM4 141.

**Gift of the Bear's Fortitude (MuCo[An]25)** Personal/Touch, Sun/Year, Individual.  
ArM4 125.

**The Immaculate Beast (MuAn15)** Touch/Near, Sun/Perm, Individual. ArM4 109.

**Cloak of the Duck's Feathers (ReAq5)** Touch, Sun, Individual. ArM4 116.