

1. Do 4 Actions
 2. Operate Pumps
 3. Draw 2 player cards (resolve storms)
 4. Dykes fail
 5. Water flows
- Hand limit 7 at all times

up to 4

up to 6 fewer

1. Do 4 Actions

2. Operate Pumps

3. Draw 2 player cards (resolve storms)

4. Dykes fail

5. Water flows

Hand limit 7 at all times

1. Do 4 Actions

2. Operate Pumps

3. Draw 2 player cards (resolve storms)

4. Dykes fail

5. Water flows

Hand limit 7 at all times

4

3

2

1. Do 4 Actions

2. Operate Pumps

3. Draw 2 player cards (resolve storms)

4. Dykes fail

5. Water flows

Hand limit 7 at all times

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2. Operate Pumps

3. Draw 2 player cards (resolve storms)

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Hand limit 7 at all times

